

## Lesson 4 - VOCABULARY

### **return**

The keyword used to send a value back to a method's caller.

### **SETTERS**

Methods for updating an object's attributes.

### **GETTERS**

Methods for obtaining the value of an object's attributes.

### **PARAMETER**

The identifier used to handle a passed in value.

### **SCOPE**

The area where a variable can be used.

### **SIGNATURE**

The unique structure of a class or method name.

### **ENCAPSULATION**

The process of hiding data.